Engulfing Flames



Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames



Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames



Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames



Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350

Engulfing Flames

Instant

Engulfing Flames deals 1 damage to target creature. It can't be regenerated this turn.

Flashback 3 (You may play this card from your graveyard for its flashback cost. Then remove it from the game.)

Illus. Marc Fishman

™ & © 1993–2001 Wizards of the Coast, Inc. 191/350