

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1

Merfolk Observer

1



Creature — Merfolk Rogue

When Merfolk Observer enters the battlefield, look at the top card of target player's library.

"The structure gets bigger every hour, with hedrons coalescing even deep under the surface. If I could only get inside . . ."

— Anthony Francisco

™ & © 1993-2010 Wizards of the Coast LLC 76/248

2/1