
Arixmethes, Slumbering Isle
Legendary Creature — Kraken
Arixmethes, Slumbering Isle enters the battlefield tapped with five slumber counters on it.
As long as Arixmethes has a slumber counter on it, it's a land. (It's not a creature.)
Whenever you cast a spell, you may remove a slumber counter from Arixmethes.
: Add .
12/12
R 0162
MUL • EN Jason A. Engle
™ & © 2022 Wizards of the Coast


Arixmethes, Slumbering Isle
Legendary Creature — Kraken
Arixmethes, Slumbering Isle enters the battlefield tapped with five slumber counters on it.
As long as Arixmethes has a slumber counter on it, it's a land. (It's not a creature.)
Whenever you cast a spell, you may remove a slumber counter from Arixmethes.
: Add .
12/12
R 0162
MUL • EN Jason A. Engle
™ & © 2022 Wizards of the Coast


Arixmethes, Slumbering Isle
Legendary Creature — Kraken
Arixmethes, Slumbering Isle enters the battlefield tapped with five slumber counters on it.
As long as Arixmethes has a slumber counter on it, it's a land. (It's not a creature.)
Whenever you cast a spell, you may remove a slumber counter from Arixmethes.
: Add .
12/12
R 0162
MUL • EN Jason A. Engle
™ & © 2022 Wizards of the Coast


Arixmethes, Slumbering Isle
Legendary Creature — Kraken
Arixmethes, Slumbering Isle enters the battlefield tapped with five slumber counters on it.
As long as Arixmethes has a slumber counter on it, it's a land. (It's not a creature.)
Whenever you cast a spell, you may remove a slumber counter from Arixmethes.
: Add .
12/12
R 0162
MUL • EN Jason A. Engle
™ & © 2022 Wizards of the Coast