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Trample

At the beginning of your upkeep, sacrifice a creature. You gain life equal to that creature's toughness.

It eats and eats until the juiciest morsel it can find is itself.

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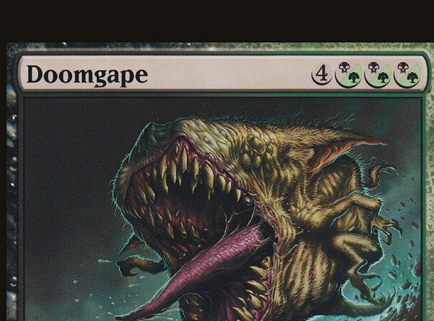
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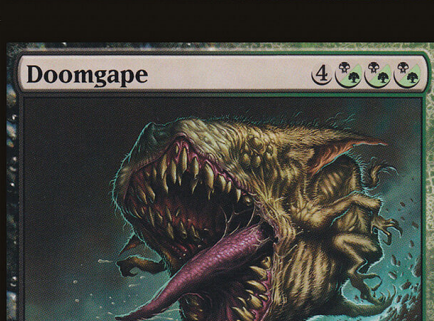
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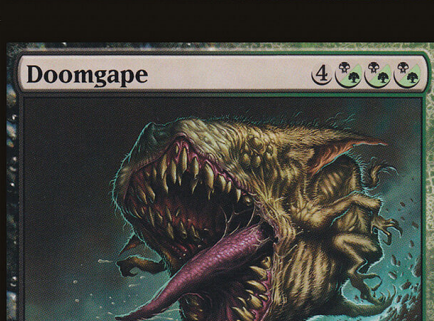
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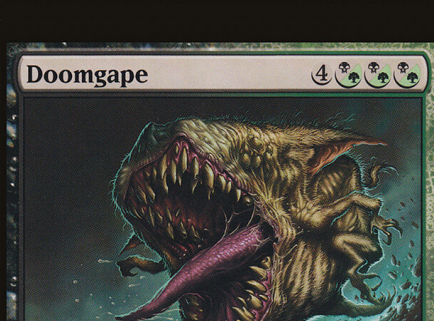
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