

Friendly Neighborhood

3

Enchantment — Aura

Enchant land
When this Aura enters, create three 1/1 green and white Human Citizen creature tokens.
Enchanted land has “1, ♣: Target creature gets +1/+1 until end of turn for each creature you control. Activate only as a sorcery.”

R 0008
SPM • EN

PABLO MENDOZA

© MARVEL
TM & © 2025 Wizards of the Coast

Friendly Neighborhood

3

Enchantment — Aura

Enchant land
When this Aura enters, create three 1/1 green and white Human Citizen creature tokens.
Enchanted land has “1, ♣: Target creature gets +1/+1 until end of turn for each creature you control. Activate only as a sorcery.”

R 0008
SPM • EN

PABLO MENDOZA

© MARVEL
TM & © 2025 Wizards of the Coast

Friendly Neighborhood

3

Enchantment — Aura

Enchant land
When this Aura enters, create three 1/1 green and white Human Citizen creature tokens.
Enchanted land has “1, ♣: Target creature gets +1/+1 until end of turn for each creature you control. Activate only as a sorcery.”

R 0008
SPM • EN

PABLO MENDOZA

© MARVEL
TM & © 2025 Wizards of the Coast

Friendly Neighborhood

3

Enchantment — Aura

Enchant land
When this Aura enters, create three 1/1 green and white Human Citizen creature tokens.
Enchanted land has “1, ♣: Target creature gets +1/+1 until end of turn for each creature you control. Activate only as a sorcery.”

R 0008
SPM • EN

PABLO MENDOZA

© MARVEL
TM & © 2025 Wizards of the Coast