Mantle of the Ancients

3



Enchantment — Aura

Enchant creature you control

When Mantle of the Ancients enters the battlefield, return any number of target Aura and/or Equipment cards that could be attached to enchanted creature from your graveyard to the battlefield attached to enchanted creature.

Enchanted creature gets +1/+1 for each Aura and Equipment attached to it.

R 0980
PIP ★ EN Igor Krstic

©2024 BSW
™ & © 2024 Wizards of the Coast

Mantle of the Ancients 3
Enchantment — Aura
Enchant creature you control
When Mantle of the Ancients enters the battlefield, return any number of target Aura and/or Equipment cards that could be attached to enchanted creature from your graveyard to the battlefield attached to enchanted creature.
Enchanted creature gets +1/+1 for each Aura and Equipment attached to it.
R 0980
PIP ★ EN Igor Krstic
©2024 BSW
™ & © 2024 Wizards of the Coast

Mantle of the Ancients 3
Enchantment — Aura
Enchant creature you control
When Mantle of the Ancients enters the battlefield, return any number of target Aura and/or Equipment cards that could be attached to enchanted creature from your graveyard to the battlefield attached to enchanted creature.
Enchanted creature gets +1/+1 for each Aura and Equipment attached to it.
R 0980
PIP ★ EN Igor Krstic
©2024 BSW
™ & © 2024 Wizards of the Coast

Mantle of the Ancients 3
Enchantment — Aura
Enchant creature you control
When Mantle of the Ancients enters the battlefield, return any number of target Aura and/or Equipment cards that could be attached to enchanted creature from your graveyard to the battlefield attached to enchanted creature.
Enchanted creature gets +1/+1 for each Aura and Equipment attached to it.
R 0980
PIP ★ EN Igor Krstic
©2024 BSW
™ & © 2024 Wizards of the Coast