Mysteries of the Deep 4



Instant

Draw two cards.

Landfall — If you had a land enter the battlefield under your control this turn, draw three cards instead.

"The Roil is destructive, but not random. It's Zendikar's way of revealing secrets."
—Ilori, merfolk falconer

Véronique Meignaud

™ & © 1993–2010 Wizards of the Coast LLC 33/145

Mysteries of the Deep 4



Instant

Draw two cards.

Landfall — If you had a land enter the battlefield under your control this turn, draw three cards instead.

"The Roil is destructive, but not random. It's Zendikar's way of revealing secrets."
—Ilori, merfolk falconer

Véronique Meignaud

™ & © 1993–2010 Wizards of the Coast LLC 33/145

Mysteries of the Deep 4



Instant

Draw two cards.

Landfall — If you had a land enter the battlefield under your control this turn, draw three cards instead.

"The Roil is destructive, but not random. It's Zendikar's way of revealing secrets."
—Ilori, merfolk falconer

Véronique Meignaud

™ & © 1993–2010 Wizards of the Coast LLC 33/145

Mysteries of the Deep 4



Instant

Draw two cards.

Landfall — If you had a land enter the battlefield under your control this turn, draw three cards instead.

"The Roil is destructive, but not random. It's Zendikar's way of revealing secrets."
—Ilori, merfolk falconer

Véronique Meignaud

™ & © 1993–2010 Wizards of the Coast LLC 33/145