## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180


## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180

## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180


## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180

## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180


## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180

## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180


## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180



## Street Savvy



**Enchantment — Aura**

Enchant creature

Enchanted creature gets +0/+2 and can block creatures with landwalk abilities as though they didn't have those abilities.

*"It takes more than swift feet and dark shadows to slip by me unnoticed."*

Kev Walker

™ & © 1993-2006 Wizards of the Coast, Inc. 97/180