

Call to Arms

1 *



Enchantment

As Call to Arms enters the battlefield, choose a color and an opponent.

White creatures get +1/+1.

When the chosen color isn't the most common color among permanents the chosen player controls, sacrifice Call to Arms.

Illus. Randy Callegos

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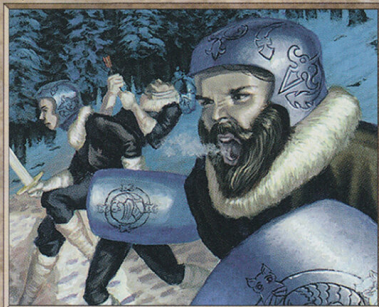
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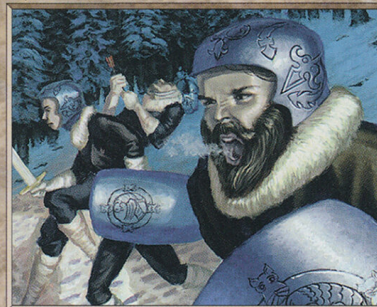
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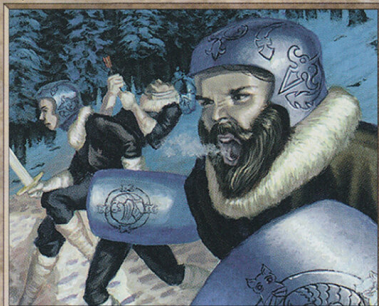
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