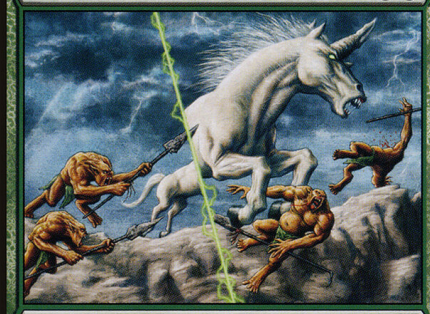
Stonewood Invocation



Instant

Split second *(As long as this spell is on the stack, players can't play spells or activated abilities that aren't mana abilities.)*

Target creature gets +5/+5 until end of turn and can't be the target of spells or abilities this turn.

"Might of ancient wood and stone,
Into spirit, flesh, and bone."

Pete Venters

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