Weapons Manufacturing 1



Enchantment

Whenever a nontoken artifact you control enters, create a colorless artifact token named Munitions with "When this token leaves the battlefield, it deals 2 damage to any target."

"Soon we'll have enough firepower to rid Evendo of its bug infestation."
—General Tekvu, Kavaron Memorial Navy

R 0168
EOE ★ EN ✒ Marco Gorlei

™ & © 2025 Wizards of the Coast

Weapons Manufacturing 1

Enchantment

Whenever a nontoken artifact you control enters, create a colorless artifact token named Munitions with "When this token leaves the battlefield, it deals 2 damage to any target."

"Soon we'll have enough firepower to rid Evendo of its bug infestation."
—General Tekvu, Kavaron Memorial Navy

R 0168
EOE ★ EN ✒ Marco Gorlei

™ & © 2025 Wizards of the Coast

Weapons Manufacturing 1

Enchantment

Whenever a nontoken artifact you control enters, create a colorless artifact token named Munitions with "When this token leaves the battlefield, it deals 2 damage to any target."

"Soon we'll have enough firepower to rid Evendo of its bug infestation."
—General Tekvu, Kavaron Memorial Navy

R 0168
EOE ★ EN ✒ Marco Gorlei

™ & © 2025 Wizards of the Coast

Weapons Manufacturing 1

Enchantment

Whenever a nontoken artifact you control enters, create a colorless artifact token named Munitions with "When this token leaves the battlefield, it deals 2 damage to any target."

"Soon we'll have enough firepower to rid Evendo of its bug infestation."
—General Tekvu, Kavaron Memorial Navy

R 0168
EOE ★ EN ✒ Marco Gorlei

™ & © 2025 Wizards of the Coast

Weapons Manufacturing 1

Enchantment

Whenever a nontoken artifact you control enters, create a colorless artifact token named Munitions with "When this token leaves the battlefield, it deals 2 damage to any target."

"Soon we'll have enough firepower to rid Evendo of its bug infestation."
—General Tekvu, Kavaron Memorial Navy

R 0168
EOE ★ EN ✒ Marco Gorlei

™ & © 2025 Wizards of the Coast