
Gideon Jura
3
Planeswalker — Gideon
+2: During target opponent's next turn, creatures that player controls attack Gideon Jura if able.
-2: Destroy target tapped creature.
0: Until end of turn, Gideon Jura becomes a 6/6 Human Soldier creature that's still a planeswalker. Prevent all damage that would be dealt to him this turn.
6
Aleksi Briclot
™ & © 1993–2011 Wizards of the Coast LLC 16/249


Gideon Jura
3
Planeswalker — Gideon
+2: During target opponent's next turn, creatures that player controls attack Gideon Jura if able.
-2: Destroy target tapped creature.
0: Until end of turn, Gideon Jura becomes a 6/6 Human Soldier creature that's still a planeswalker. Prevent all damage that would be dealt to him this turn.
6
Aleksi Briclot
™ & © 1993–2011 Wizards of the Coast LLC 16/249


Gideon Jura
3
Planeswalker — Gideon
+2: During target opponent's next turn, creatures that player controls attack Gideon Jura if able.
-2: Destroy target tapped creature.
0: Until end of turn, Gideon Jura becomes a 6/6 Human Soldier creature that's still a planeswalker. Prevent all damage that would be dealt to him this turn.
6
Aleksi Briclot
™ & © 1993–2011 Wizards of the Coast LLC 16/249


Gideon Jura
3
Planeswalker — Gideon
+2: During target opponent's next turn, creatures that player controls attack Gideon Jura if able.
-2: Destroy target tapped creature.
0: Until end of turn, Gideon Jura becomes a 6/6 Human Soldier creature that's still a planeswalker. Prevent all damage that would be dealt to him this turn.
6
Aleksi Briclot
™ & © 1993–2011 Wizards of the Coast LLC 16/249