Ghost Quarter



Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264

Ghost Quarter

Land

{T}: Add {1} to your mana pool.

{T}, Sacrifice Ghost Quarter: Destroy target land. Its controller may search his or her library for a basic land card, put it onto the battlefield, then shuffle his or her library.

Deserted, but not uninhabited.

Peter Mohrbacher

™ & © 1993–2011 Wizards of the Coast LLC 240/264