Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2

Voice of Duty 3



Creature — Angel

Flying, protection from green

"Next to Law is Duty, and Duty must be obeyed. If the frame of Duty is broken, none shall weave life's fabric."
—Song of All, *canto 167*

Illus. Mark Zug
©1993–1999 Wizards of the Coast, Inc. 23/143
2/2