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Creature — Human Cleric Wizard

First strike

At the beginning of each end step, if an opponent has more cards in hand than you, this creature becomes prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Secret Rendezvous {1}{W}{W}

Sorcery

You and target opponent each draw three cards.

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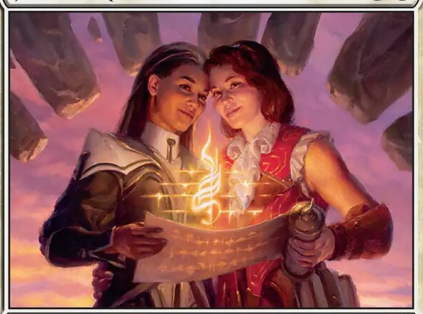
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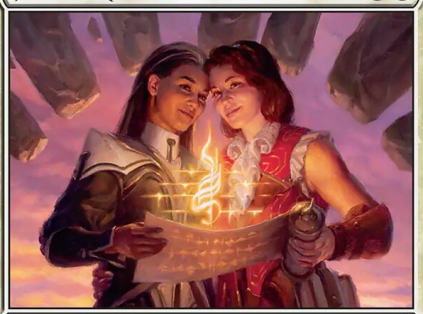
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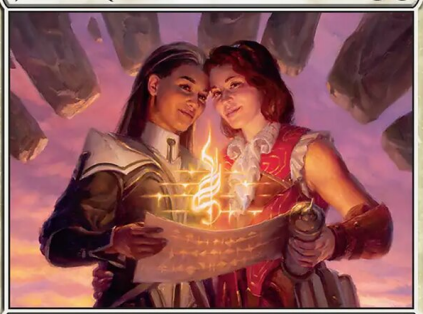
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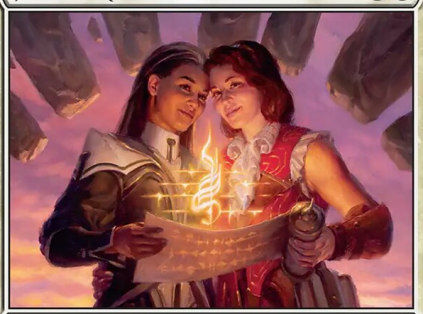
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