Earthbending Student



Creature — Human Warrior Ally

When this creature enters, earthbend 2. *(Target land you control becomes a 0/0 creature with haste that's still a land. Put two +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped.)*

Land creatures you control have vigilance. *(Attacking doesn't cause them to tap.)*

1/3

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