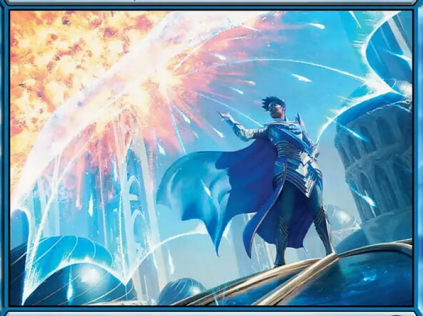
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{1}{U}{R}



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Counter target spell. If you control a Wizard, add an amount of ◈ equal to the amount of mana spent to cast that spell at the beginning of your next main phase.

The harder a foe strikes, the stronger a Dragonsguard's defenses become.

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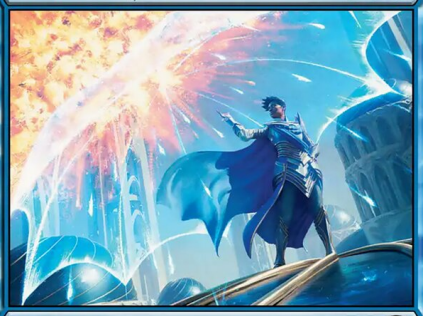
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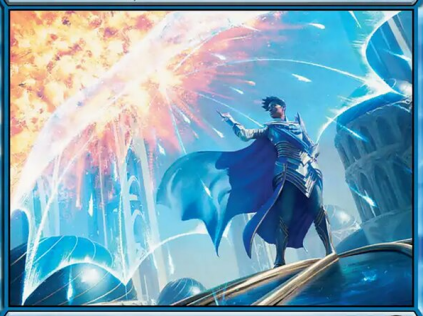
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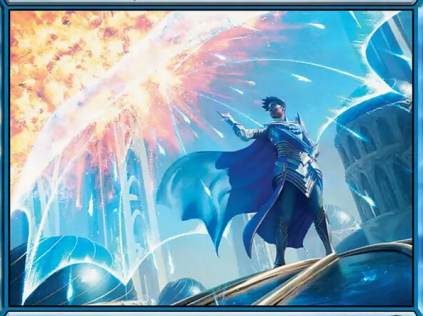
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