
Ogre-Head Helm
1
Artifact Creature — Equipment Ogre
Equipped creature gets +2/+2.
Whenever Ogre-Head Helm or equipped creature deals combat damage to a player, you may sacrifice it. If you do, discard your hand, then draw three cards.
Reconfigure 3 (3: Attach to target creature you control; or unattach from a creature. Reconfigure only as a sorcery. While attached, this isn't a creature.)
2/2
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NEO • EN Viko Menezes