Heir of the Wilds 1



Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1



Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1



Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1



Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo

Heir of the Wilds 1

Creature — Human Warrior

Deathtouch
Ferocious — Whenever Heir of the Wilds attacks, if you control a creature with power 4 or greater, Heir of the Wilds gets +1/+1 until end of turn.

2/2

000 / 000 P
PRM • EN David Palumbo