Feral Contest



Sorcery

Put a +1/+1 counter on target creature you control. Another target creature must block it this turn if able.

The instinct for survival makes enemies of all.

Daarken

™ & © 1993-2010 Wizards of the Coast LLC 100/145

Feral Contest



Sorcery

Put a +1/+1 counter on target creature you control. Another target creature must block it this turn if able.

The instinct for survival makes enemies of all.

Daarken

™ & © 1993-2010 Wizards of the Coast LLC 100/145

Feral Contest

Sorcery

Put a +1/+1 counter on target creature you control. Another target creature must block it this turn if able.

The instinct for survival makes enemies of all.

Daarken

™ & © 1993-2010 Wizards of the Coast LLC 100/145

Feral Contest

Sorcery

Put a +1/+1 counter on target creature you control. Another target creature must block it this turn if able.

The instinct for survival makes enemies of all.

Daarken

™ & © 1993-2010 Wizards of the Coast LLC 100/145