Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165

Porphyry Nodes



Enchantment

At the beginning of your upkeep, destroy the creature with the least power. It can't be regenerated. If two or more creatures are tied for least power, you choose one of them.

When there are no creatures in play, sacrifice Porphyry Nodes.

Alan Pollack

™ & © 1993-2007 Wizards of the Coast, Inc. 28/165