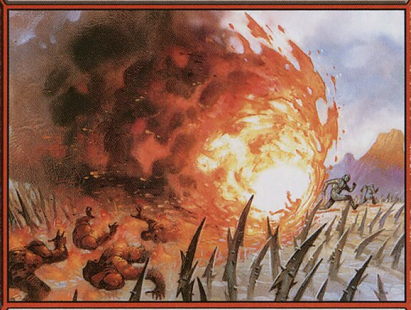
Fireball {X}{R}



Sorcery

As an additional cost to play Fireball, pay {1} for each target beyond the first.

Fireball deals X damage divided evenly, rounded down, among any number of target creatures and/or players.

The spell fell upon the crowd like a dragon, ancient and full of death.

Dave Dorman

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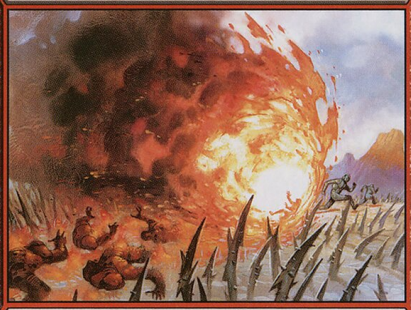
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