Tariff 1



Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.

Tariff 1

Sorcery

Each player chooses a creature with the highest total casting cost he or she controls, then pays an amount of mana equal to that creature's total casting cost or buries the creature.

Illus. Kev Walker

©1997 Wizards of the Coast, Inc. All rights reserved.