Eaten Alive



Sorcery

As an additional cost to cast this spell, sacrifice a creature or pay 3💀.

Exile target creature or planeswalker.

"If you hear a groaning noise in the cellar, don't investigate. Don't split up. Just lock the door and barricade it."
—Emili, guard captain

099 C
DBL • EN
Nicholas Gregory

™ & © 2022 Wizards of the Coast

Eaten Alive

Sorcery

As an additional cost to cast this spell, sacrifice a creature or pay 3💀.

Exile target creature or planeswalker.

"If you hear a groaning noise in the cellar, don't investigate. Don't split up. Just lock the door and barricade it."
—Emili, guard captain

099 C
DBL • EN
Nicholas Gregory

™ & © 2022 Wizards of the Coast

Eaten Alive

Sorcery

As an additional cost to cast this spell, sacrifice a creature or pay 3💀.

Exile target creature or planeswalker.

"If you hear a groaning noise in the cellar, don't investigate. Don't split up. Just lock the door and barricade it."
—Emili, guard captain

099 C
DBL • EN
Nicholas Gregory

™ & © 2022 Wizards of the Coast

Eaten Alive

Sorcery

As an additional cost to cast this spell, sacrifice a creature or pay 3💀.

Exile target creature or planeswalker.

"If you hear a groaning noise in the cellar, don't investigate. Don't split up. Just lock the door and barricade it."
—Emili, guard captain

099 C
DBL • EN
Nicholas Gregory

™ & © 2022 Wizards of the Coast