Oona, Queen of the Fae 3



Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3



Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3



Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3



Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301

Oona, Queen of the Fae 3

Legendary Creature — Faerie Wizard

Flying

X: Choose a color. Target opponent removes the top X cards of his or her library from the game. For each card of the chosen color removed this way, put a 1/1 blue and black Faerie Rogue creature token with flying into play.

Adam Rex

5/5

™ & © 1995–2011 Wizards of the Coast, Inc. 172/301