Star Pupil



Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil

Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil

Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil



Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil

Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil

Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil



Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil

Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast

Star Pupil

Creature — Human Wizard

Star Pupil enters with a +1/+1 counter on it.

When Star Pupil dies, put its counters on target creature you control.

"When I'm done here, they'll name entire buildings after me."

0/0

C 0259
J25 • EN ✒ Howard Lyon

™ & © 2024 Wizards of the Coast