Tifa's Limit Break



Instant

Tiered *(Choose one additional cost.)*
- *Somersault* — 0 — Target creature gets +2/+2 until end of turn.
- *Meteor Strikes* — 2 — Double target creature's power and toughness until end of turn.
- *Final Heaven* — 6 — Triple target creature's power and toughness until end of turn.

U 0207 FFVII
FIN • EN 増田幹生/Mikio Masuda

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Tifa's Limit Break

Instant

Tiered *(Choose one additional cost.)*
- *Somersault* — 0 — Target creature gets +2/+2 until end of turn.
- *Meteor Strikes* — 2 — Double target creature's power and toughness until end of turn.
- *Final Heaven* — 6 — Triple target creature's power and toughness until end of turn.

U 0207 FFVII
FIN • EN 増田幹生/Mikio Masuda

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Tifa's Limit Break

Instant

Tiered *(Choose one additional cost.)*
- *Somersault* — 0 — Target creature gets +2/+2 until end of turn.
- *Meteor Strikes* — 2 — Double target creature's power and toughness until end of turn.
- *Final Heaven* — 6 — Triple target creature's power and toughness until end of turn.

U 0207 FFVII
FIN • EN 増田幹生/Mikio Masuda

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Tifa's Limit Break

Instant

Tiered *(Choose one additional cost.)*
- *Somersault* — 0 — Target creature gets +2/+2 until end of turn.
- *Meteor Strikes* — 2 — Double target creature's power and toughness until end of turn.
- *Final Heaven* — 6 — Triple target creature's power and toughness until end of turn.

U 0207 FFVII
FIN • EN 増田幹生/Mikio Masuda

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Tifa's Limit Break

Instant

Tiered *(Choose one additional cost.)*
- *Somersault* — 0 — Target creature gets +2/+2 until end of turn.
- *Meteor Strikes* — 2 — Double target creature's power and toughness until end of turn.
- *Final Heaven* — 6 — Triple target creature's power and toughness until end of turn.

U 0207 FFVII
FIN • EN 増田幹生/Mikio Masuda

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast