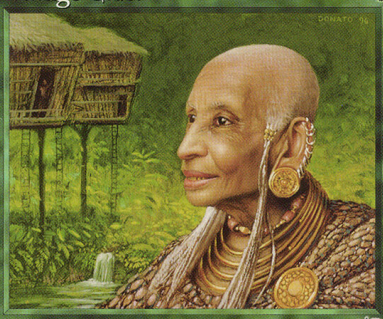
Village Elder



Summon Druid

{G}, {T}, Sacrifice a forest: Regenerate target creature.

"Enchant me with your tale-telling. Tell about Tree, Grass, River, and Wind. / Tell why Truth must fight with Falsehood, and why Truth will always win."
—*"Love Song of Night and Day"*

Illus. Donato Giancola
©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Village Elder

Summon Druid

{G}, {T}, Sacrifice a forest: Regenerate target creature.

"Enchant me with your tale-telling. Tell about Tree, Grass, River, and Wind. / Tell why Truth must fight with Falsehood, and why Truth will always win."
—*"Love Song of Night and Day"*

Illus. Donato Giancola
©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Village Elder

Summon Druid

{G}, {T}, Sacrifice a forest: Regenerate target creature.

"Enchant me with your tale-telling. Tell about Tree, Grass, River, and Wind. / Tell why Truth must fight with Falsehood, and why Truth will always win."
—*"Love Song of Night and Day"*

Illus. Donato Giancola
©1996 Wizards of the Coast, Inc. All rights reserved.

1/1

Village Elder

Summon Druid

{G}, {T}, Sacrifice a forest: Regenerate target creature.

"Enchant me with your tale-telling. Tell about Tree, Grass, River, and Wind. / Tell why Truth must fight with Falsehood, and why Truth will always win."
—*"Love Song of Night and Day"*

Illus. Donato Giancola
©1996 Wizards of the Coast, Inc. All rights reserved.

1/1