Sword of Once and Future 3



Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3



Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3



Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3



Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast

Sword of Once and Future 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from blue and from black.

Whenever equipped creature deals combat damage to a player, surveil 2. Then you may cast an instant or sorcery spell with mana value 2 or less from your graveyard without paying its mana cost. If that spell would be put into your graveyard, exile it instead.

Equip 2

M 0375
MOM • EN ✒ Joshua Cairos

™ & © 2023 Wizards of the Coast