Fury Charm 1R



Instant

Choose one — Destroy target artifact; or target creature gets +1/+1 and gains trample until end of turn; or remove two time counters from target permanent or suspended card.

John Avon

™ & ©1993-2007 Wizards of the Coast, Inc. 100/165

Fury Charm 1R



Instant

Choose one — Destroy target artifact; or target creature gets +1/+1 and gains trample until end of turn; or remove two time counters from target permanent or suspended card.

John Avon

™ & ©1993-2007 Wizards of the Coast, Inc. 100/165

Fury Charm 1R



Instant

Choose one — Destroy target artifact; or target creature gets +1/+1 and gains trample until end of turn; or remove two time counters from target permanent or suspended card.

John Avon

™ & ©1993-2007 Wizards of the Coast, Inc. 100/165

Fury Charm 1R



Instant

Choose one — Destroy target artifact; or target creature gets +1/+1 and gains trample until end of turn; or remove two time counters from target permanent or suspended card.

John Avon

™ & ©1993-2007 Wizards of the Coast, Inc. 100/165