Case of the Filched Falcon



When this Case enters the battlefield, investigate. *(Create a Clue token. It's an artifact with "{2}, Sacrifice this artifact: Draw a card.")*

To solve — You control three or more artifacts. *(If unsolved, solve at the beginning of your end step.)*

Solved — {2}{U}, Sacrifice this Case: Put four +1/+1 counters on target noncreature artifact. It becomes a 0/0 Bird creature with flying in addition to its other types.

Enchantment — Case

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