Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350

Stone Rain 2R



Sorcery 8

Destroy target land.

John Matson

™ & © 1995–2003 Wizards of the Coast, Inc. 225/350