Beetleback Chief {2}{R}{R}



Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast

Beetleback Chief {2}{R}{R}

Creature — Goblin Warrior

When Beetleback Chief enters the battlefield, put two 1/1 red Goblin creature tokens onto the battlefield.

Whether trained, ridden, or eaten, few goblin military innovations have rivaled the bug.

2/2

171/337 U
C14 • EN
Wayne England

™ & © 2014 Wizards of the Coast