
Restless Spire
Land
Restless Spire enters the battlefield tapped.
: Add or .
: Until end of turn, Restless Spire becomes a 2/1 blue and red Elemental creature with “As long as it’s your turn, this creature has first strike.” It’s still a land.
Whenever Restless Spire attacks, scry 1.
R 0260
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