Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander



Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast

Pteramander

Creature — Salamander Drake

Flying

7 : Adapt 4. This ability costs 1 less to activate for each instant and sorcery card in your graveyard. *(If this creature has no +1/+1 counters on it, put four +1/+1 counters on it.)*

1/1

047/259 U
RNA • EN Simon Dominic

™ & © 2019 Wizards of the Coast