

Haywire Mite

1



Artifact Creature — Insect

When Haywire Mite dies, you gain 2 life.

♣, Sacrifice Haywire Mite: Exile target noncreature artifact or noncreature enchantment.

“They’re easy enough to squish, but they’re a pain to wash out of a workbench.”
—Tergel, goblin explosioneer

1/1

U 0247

DSC • EN

Izzy

™ & © 2024 Wizards of the Coast

Haywire Mite

1



Artifact Creature — Insect

When Haywire Mite dies, you gain 2 life.

♣, Sacrifice Haywire Mite: Exile target noncreature artifact or noncreature enchantment.

“They’re easy enough to squish, but they’re a pain to wash out of a workbench.”
—Tergel, goblin explosioneer

1/1

U 0247

DSC • EN

Izzy

™ & © 2024 Wizards of the Coast

Haywire Mite

1



Artifact Creature — Insect

When Haywire Mite dies, you gain 2 life.

♣, Sacrifice Haywire Mite: Exile target noncreature artifact or noncreature enchantment.

“They’re easy enough to squish, but they’re a pain to wash out of a workbench.”
—Tergel, goblin explosioneer

1/1

U 0247

DSC • EN

Izzy

™ & © 2024 Wizards of the Coast

Haywire Mite

1



Artifact Creature — Insect

When Haywire Mite dies, you gain 2 life.

♣, Sacrifice Haywire Mite: Exile target noncreature artifact or noncreature enchantment.

“They’re easy enough to squish, but they’re a pain to wash out of a workbench.”
—Tergel, goblin explosioneer

1/1

U 0247

DSC • EN

Izzy

™ & © 2024 Wizards of the Coast