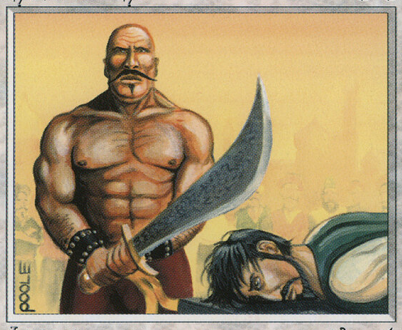
Eye for an Eye

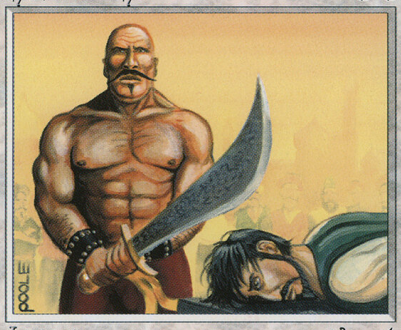


Instant

Can be cast only when a creature or spell does damage to you. Eye for an Eye does an equal amount of damage to the controller of that creature or spell. If some spell or effect reduces the amount of damage you receive, it does not reduce the damage dealt by Eye for an Eye.

Illus. © Mark Poole

Eye for an Eye

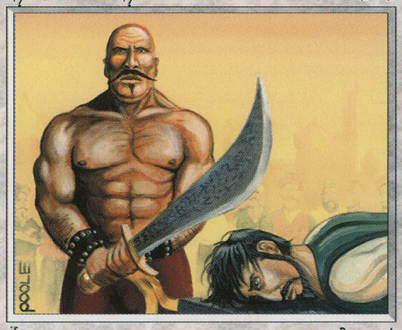


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