Skyline Cascade



Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade



Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade



Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade



Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast

Skyline Cascade

Land

Skyline Cascade enters the battlefield tapped.

When Skyline Cascade enters the battlefield, target creature an opponent controls doesn't untap during its controller's next untap step.

{T}: Add {B} to your mana pool.

246/274 C
BFZ • EN Philip Straub

™ & © 2015 Wizards of the Coast