Pattern of Rebirth 3



Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3



Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3



Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3



Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143

Pattern of Rebirth 3

Enchant Creature

When enchanted creature is put into a graveyard from play, that creature's controller may search his or her library for a creature card and put that card into play. If that player does, he or she then shuffles his or her library.

Illus. Mark Brill

©1993–1999 Wizards of the Coast, Inc. 115/143