

Sevinne, the Chronoclasm 2    



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

049/302 M
C19 * EN  ZOLTAN BOROS

™ & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2    



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

049/302 M  ZOLTAN BOROS

2/2

TM & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2    



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

2/2

049/302 M
C19 ★ EN  ZOLTAN BOROS

TM & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2     



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

2/2

049/302 M
C19 ★ EN  ZOLTAN BOROS

TM & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2   



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

449/302 M
C19 • EN  ZOLTAN BOROS

2/2

™ & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2    



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

049/302 M
C19 ★ EN  ZOLTAN BOROS

2/2

™ & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2     



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

449/302 M
C19 ♦ EN  ZOLTAN BOROS

TM & © 2019 Wizards of the Coast

Sevinne, the Chronoclasm 2   



Legendary Creature — Human Wizard 

Prevent all damage that would be dealt to Sevinne, the Chronoclasm.

Whenever you cast your first instant or sorcery spell from your graveyard each turn, copy that spell. You may choose new targets for the copy.

"The best moments are worth reliving."

049/302 M
C19 ★ EN  ZOLTAN BOROS

2/2

™ & © 2019 Wizards of the Coast