

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

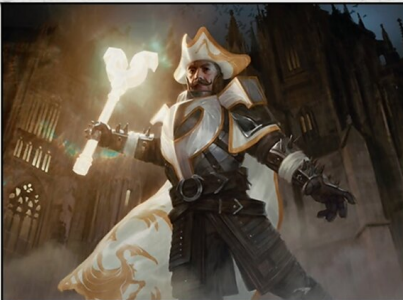
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

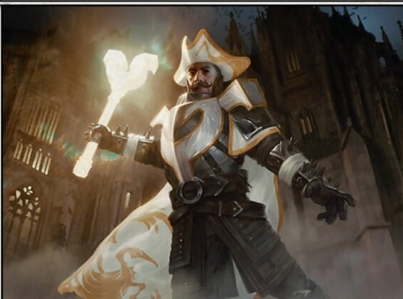
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

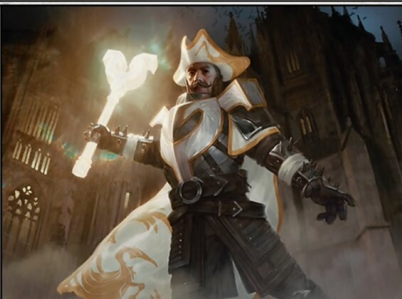
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

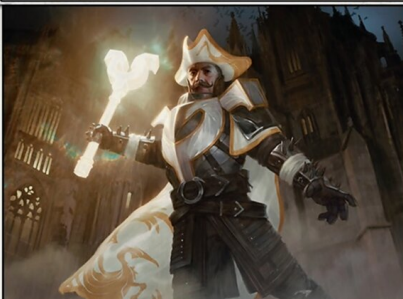
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

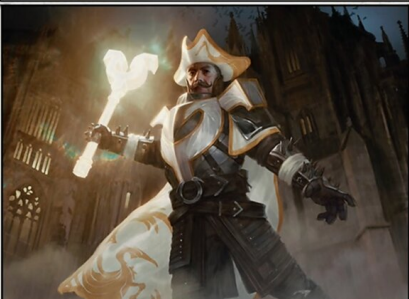
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

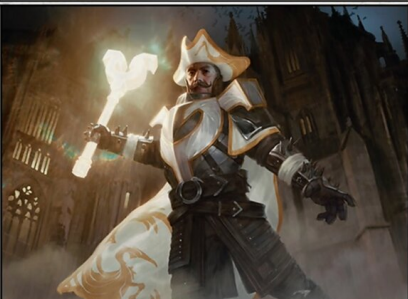
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

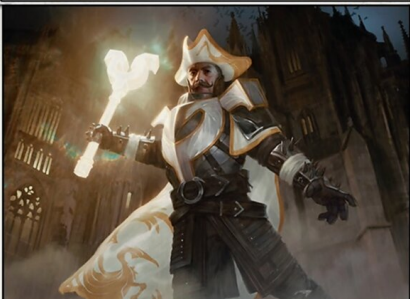
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

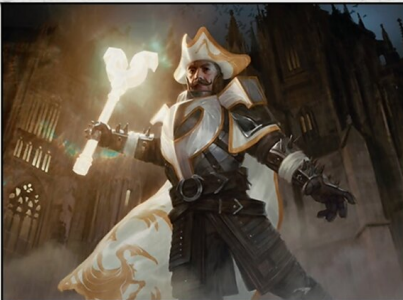
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

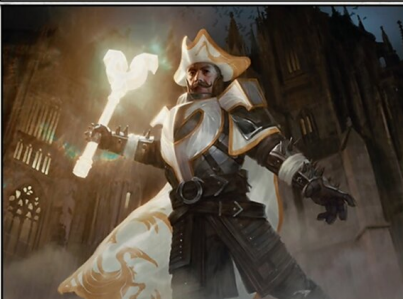
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

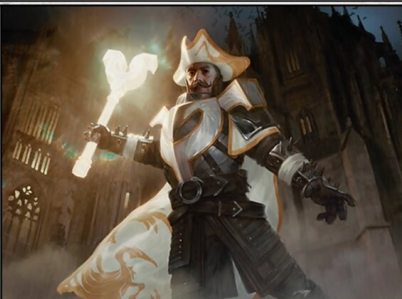
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

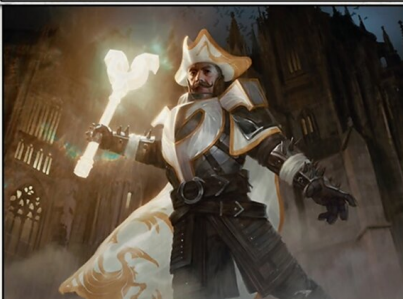
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

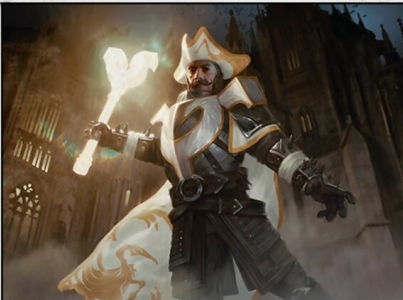
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

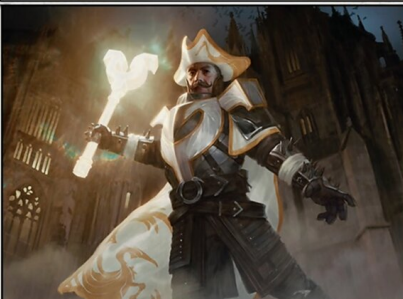
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

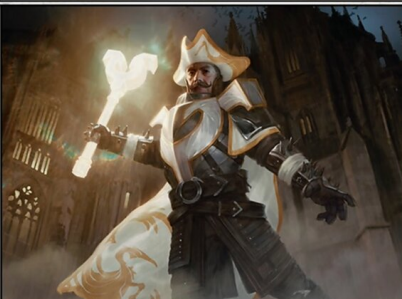
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

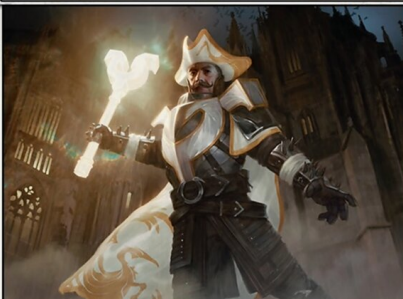
M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4

Greymond, Avacyn's Stalwart 2



Legendary Creature — Human Soldier

As Greymond, Avacyn's Stalwart enters the battlefield, choose two abilities from among first strike, vigilance, and lifelink. Humans you control have each of the chosen abilities.

As long as you control four or more Humans, Humans you control get +2/+2.

M 0018 =SLD 143
SLX • EN

BRAM SELS

TM & © 2023 Wizards of the Coast

3/4