

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast

Multiclass Baldric
1

Artifact — Equipment

Equipped creature has lifelink if you control a Cleric, deathtouch if you control a Rogue, haste if you control a Warrior, and flying if you control a Wizard.

As long as you have a full party, prevent all damage that would be dealt to equipped creature.

Equip 2

644 R
CLB • EN ➞ FRANZ VOHWINKEL

™ & © 2022 Wizards of the Coast