

Dwarven Warriors

2



Summon Dwarves

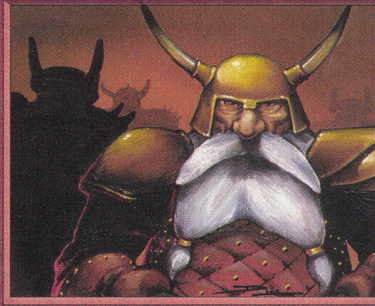
Tap to make a creature of power no greater than 2 unblockable until end of turn. Other cards may be used to increase target creature's power beyond 2 after defense is chosen.

Illus. © Douglas Schuler

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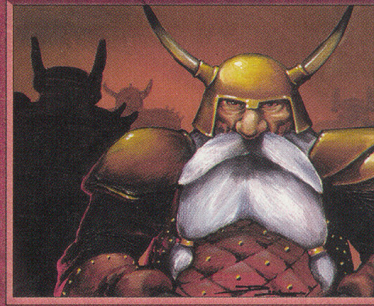
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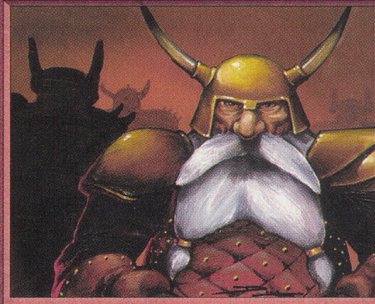
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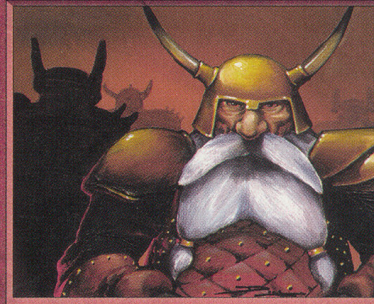
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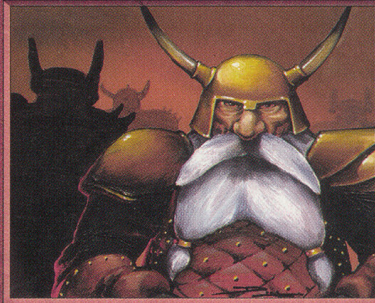
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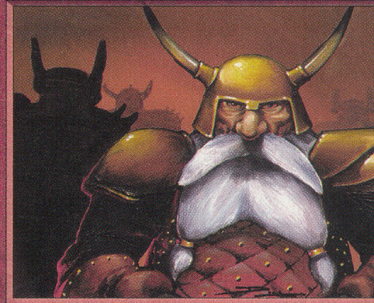
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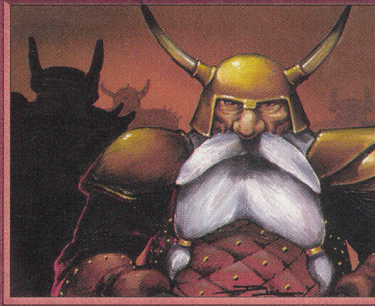
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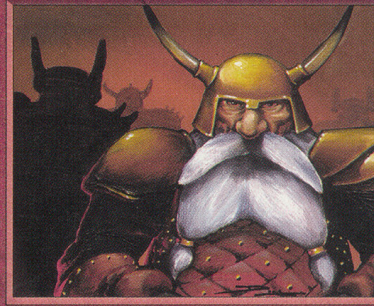
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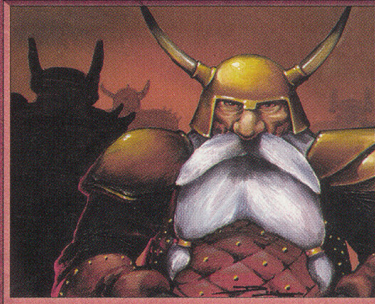
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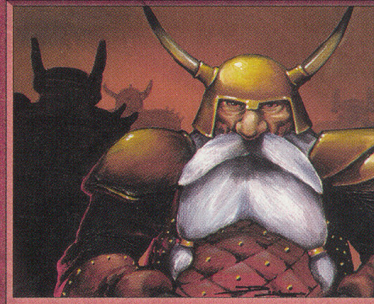
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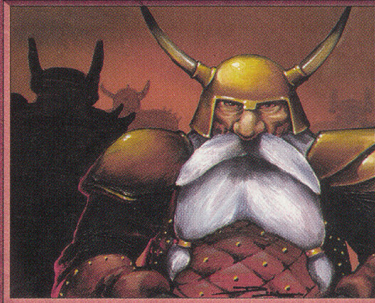
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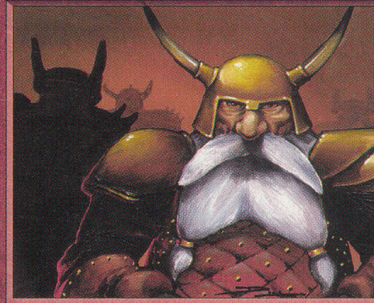
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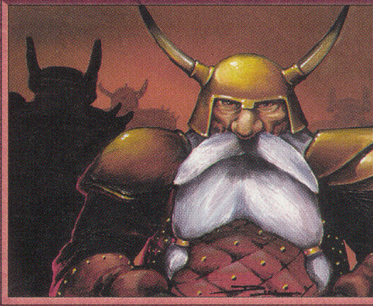
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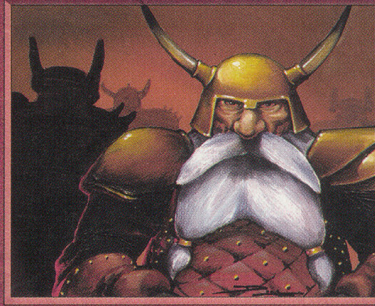
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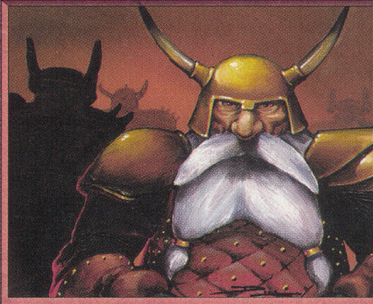
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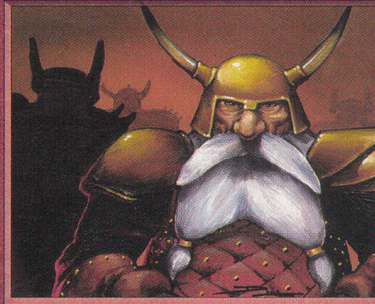
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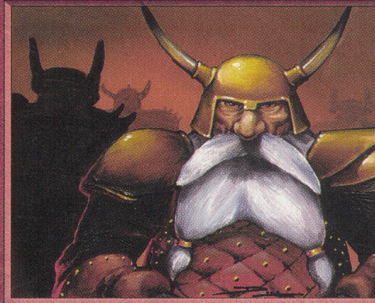
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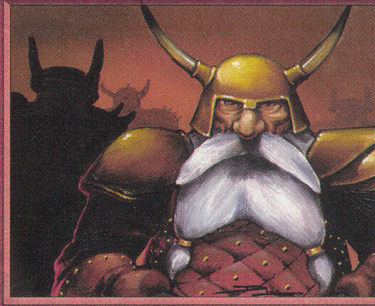
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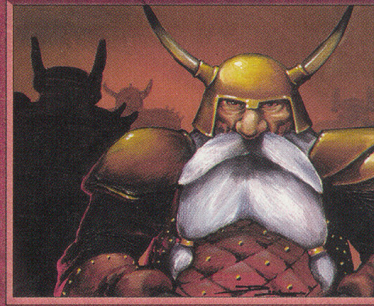
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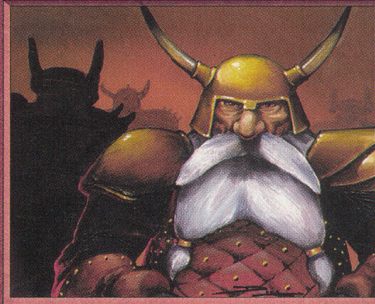
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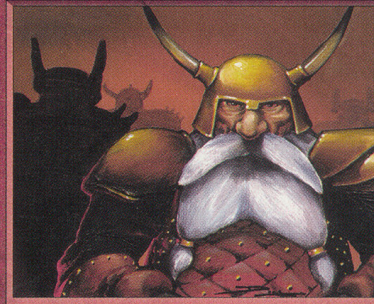
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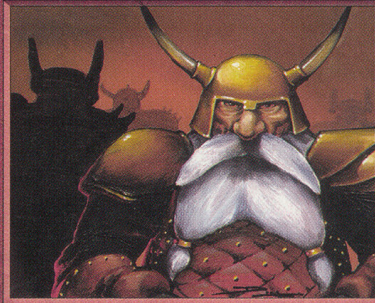
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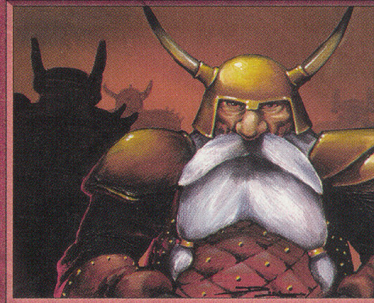
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