
The Dragon-Kami Reborn
(As this Saga enters and after your draw step, add a lore counter.)
I
You gain 2 life. Look at the top three cards of your library. Exile one of them face down with a hatching counter on it, then put the rest on the bottom of your library in any order.
II
III
Exile this Saga, then return it to the battlefield transformed under your control.
0/1
Enchantment — Saga
358 R
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