

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210

# Apex Hawks

2\*



Creature — Bird

Multikicker 1\* (You may pay an additional 1\* any number of times as you cast this spell.)

Flying

Apex Hawks enters the battlefield with a +1/+1 counter on it for each time it was kicked.

2/2

David Palumbo

TM & © 2014 Wizards of the Coast 67/210