

Stir the Pride

4*



Instant



Choose one — Creatures you control get +2/+2 until end of turn; or until end of turn, creatures you control gain “Whenever this creature deals damage, you gain that much life.”

Entwine 1* (Choose both if you pay the entwine cost.)

— Matt Cavotta

™ & © 2013 Wizards of the Coast 30/229