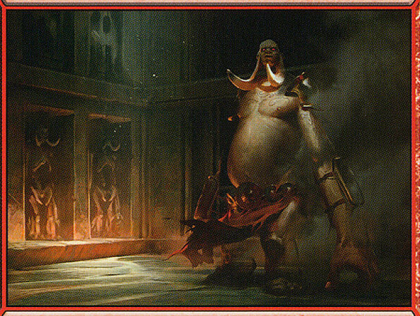
Kurkesh, Onakke Ancient {2}{R}{R}



Legendary Creature — Ogre Spirit

Whenever you activate an ability of an artifact, if it isn't a mana ability, you may pay {R}. If you do, copy that ability. You may choose new targets for the copy.

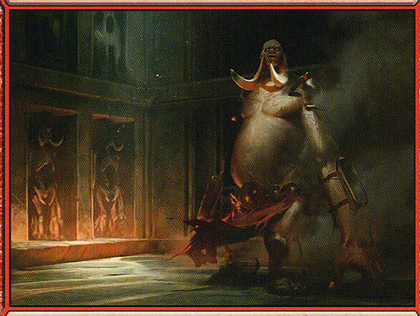
The Onakke were masters of dark arts and artifice. Their creations continue to spread foul magic, paving the way for their return.

4/3

153/269 R
M15 • EN Slawomir Maniak

™ & © 2014 Wizards of the Coast

Kurkesh, Onakke Ancient {2}{R}{R}



Legendary Creature — Ogre Spirit

Whenever you activate an ability of an artifact, if it isn't a mana ability, you may pay {R}. If you do, copy that ability. You may choose new targets for the copy.

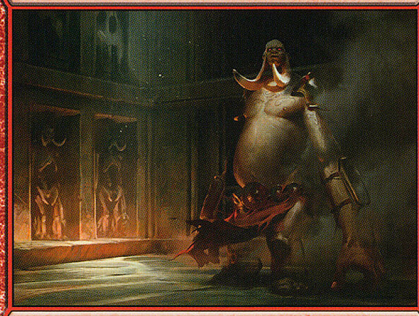
The Onakke were masters of dark arts and artifice. Their creations continue to spread foul magic, paving the way for their return.

4/3

153/269 R
M15 • EN Slawomir Maniak

™ & © 2014 Wizards of the Coast

Kurkesh, Onakke Ancient {2}{R}{R}



Legendary Creature — Ogre Spirit

Whenever you activate an ability of an artifact, if it isn't a mana ability, you may pay {R}. If you do, copy that ability. You may choose new targets for the copy.

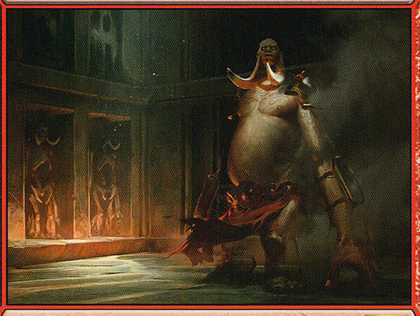
The Onakke were masters of dark arts and artifice. Their creations continue to spread foul magic, paving the way for their return.

4/3

153/269 R
M15 • EN Slawomir Maniak

™ & © 2014 Wizards of the Coast

Kurkesh, Onakke Ancient {2}{R}{R}



Legendary Creature — Ogre Spirit

Whenever you activate an ability of an artifact, if it isn't a mana ability, you may pay {R}. If you do, copy that ability. You may choose new targets for the copy.

The Onakke were masters of dark arts and artifice. Their creations continue to spread foul magic, paving the way for their return.

4/3

153/269 R
M15 • EN Slawomir Maniak

™ & © 2014 Wizards of the Coast