Rise and Shine

1 {U}



Sorcery

Target noncreature artifact you control becomes a 0/0 artifact creature. Put four +1/+1 counters on each artifact that became a creature this way.

Overload 4 {U}{U} *(You may cast this spell for its overload cost. If you do, change its text by replacing all instances of "target" with "each."")*

058/303 R
MH2 • EN
Franz Vohwinkel

™ & © 2021 Wizards of the Coast