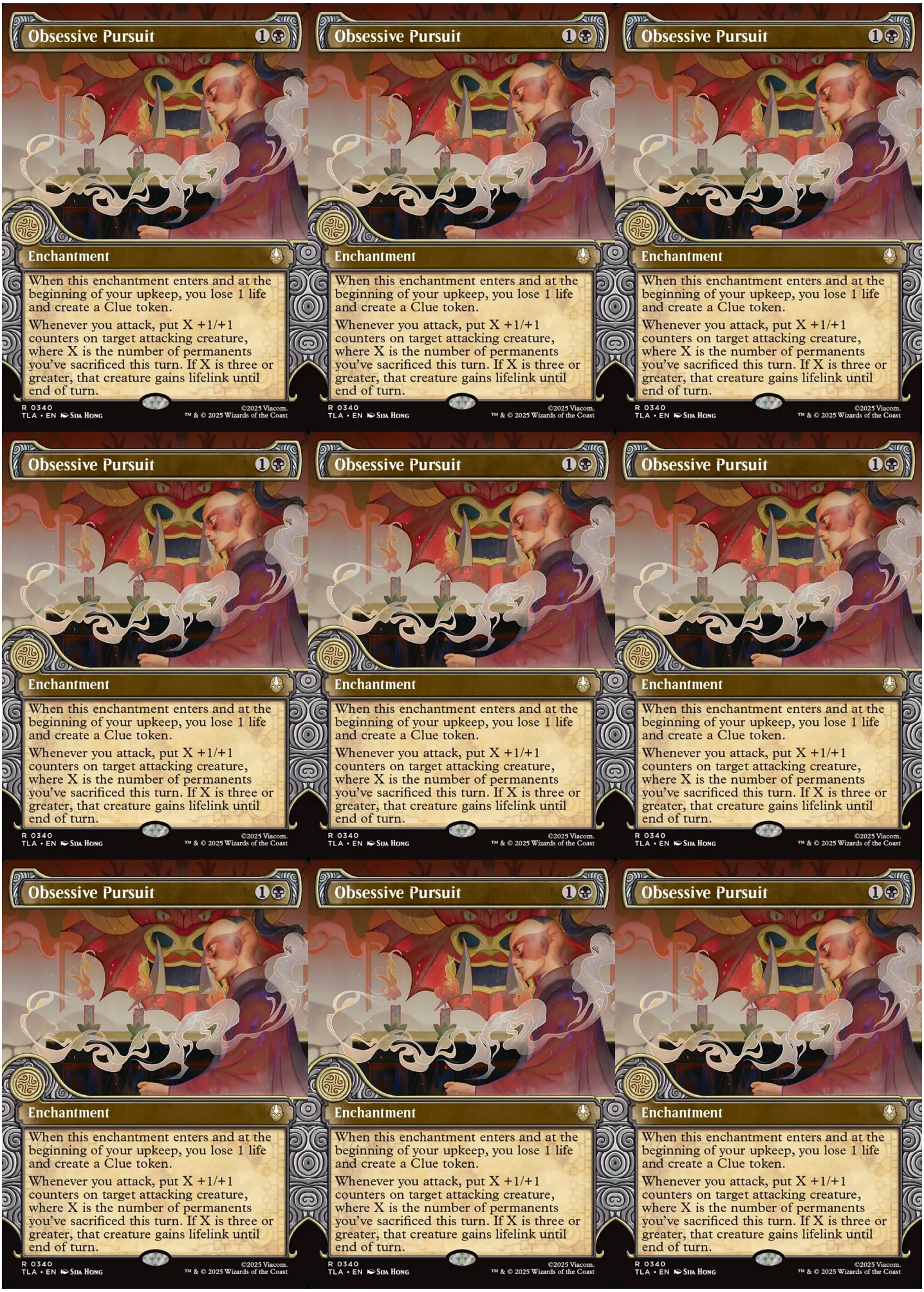
Obsessive Pursuit
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Enchantment
When this enchantment enters and at the beginning of your upkeep, you lose 1 life and create a Clue token.
Whenever you attack, put X +1/+1 counters on target attacking creature, where X is the number of permanents you've sacrificed this turn. If X is three or greater, that creature gains lifelink until end of turn.
R 0340
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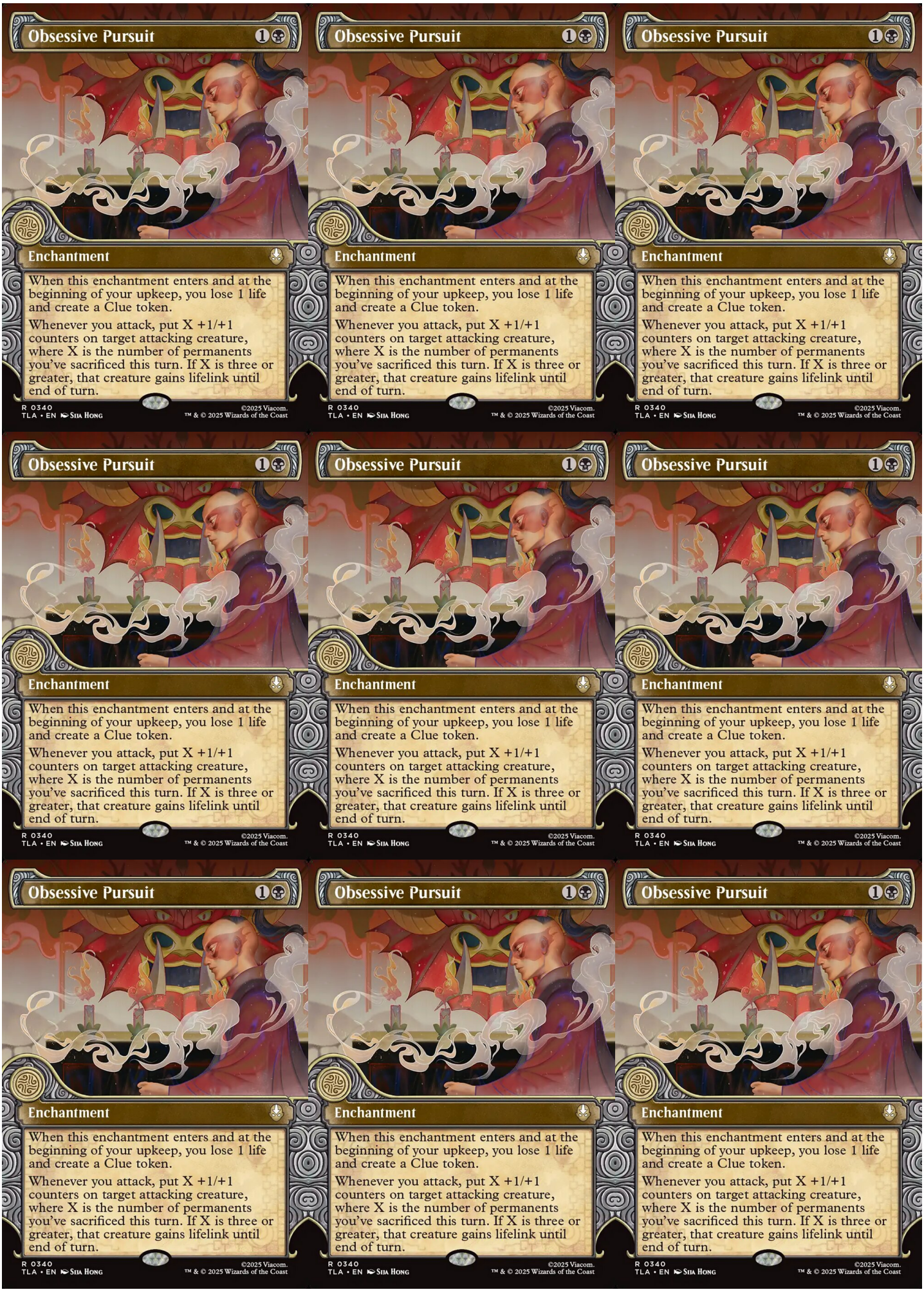
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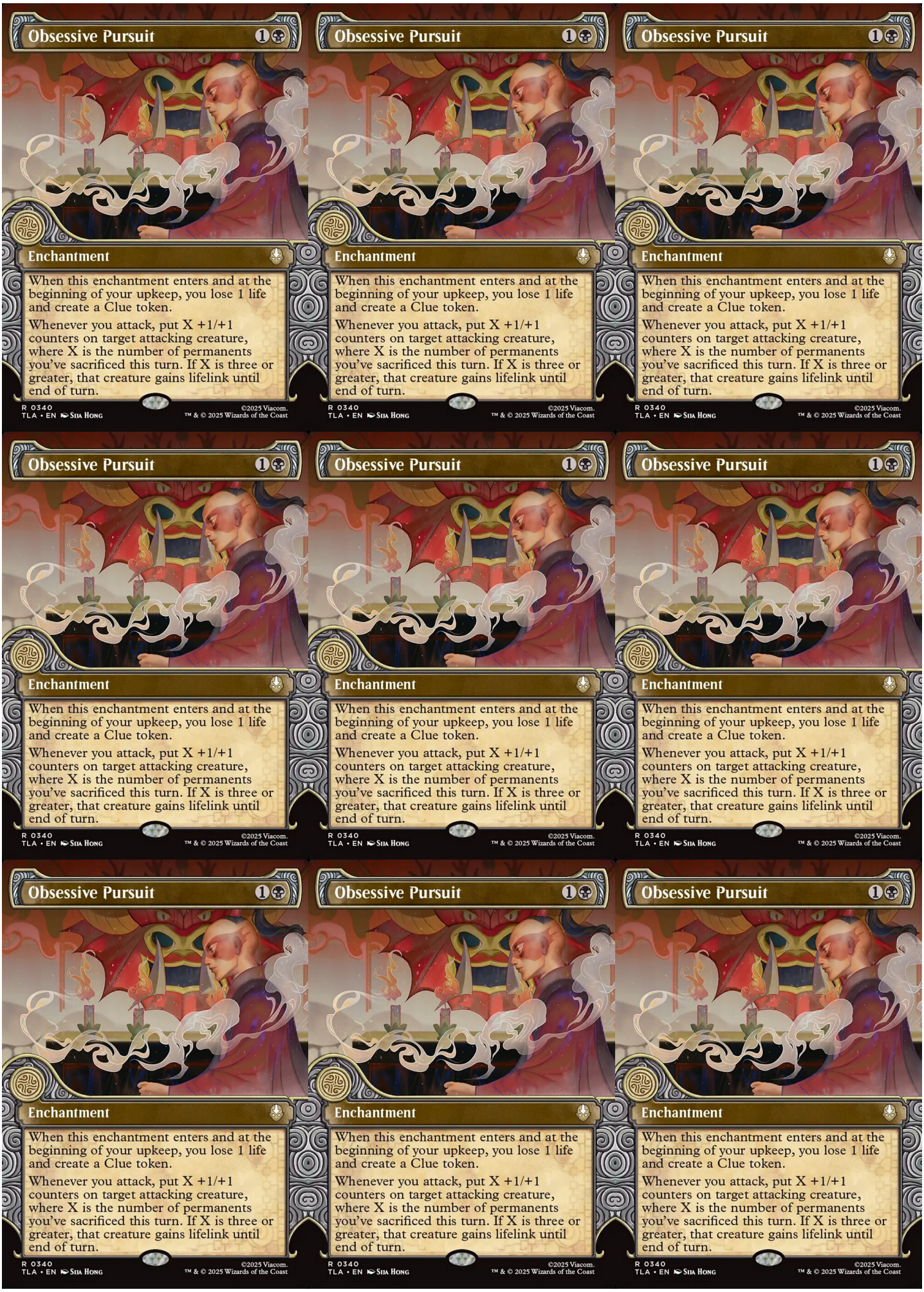
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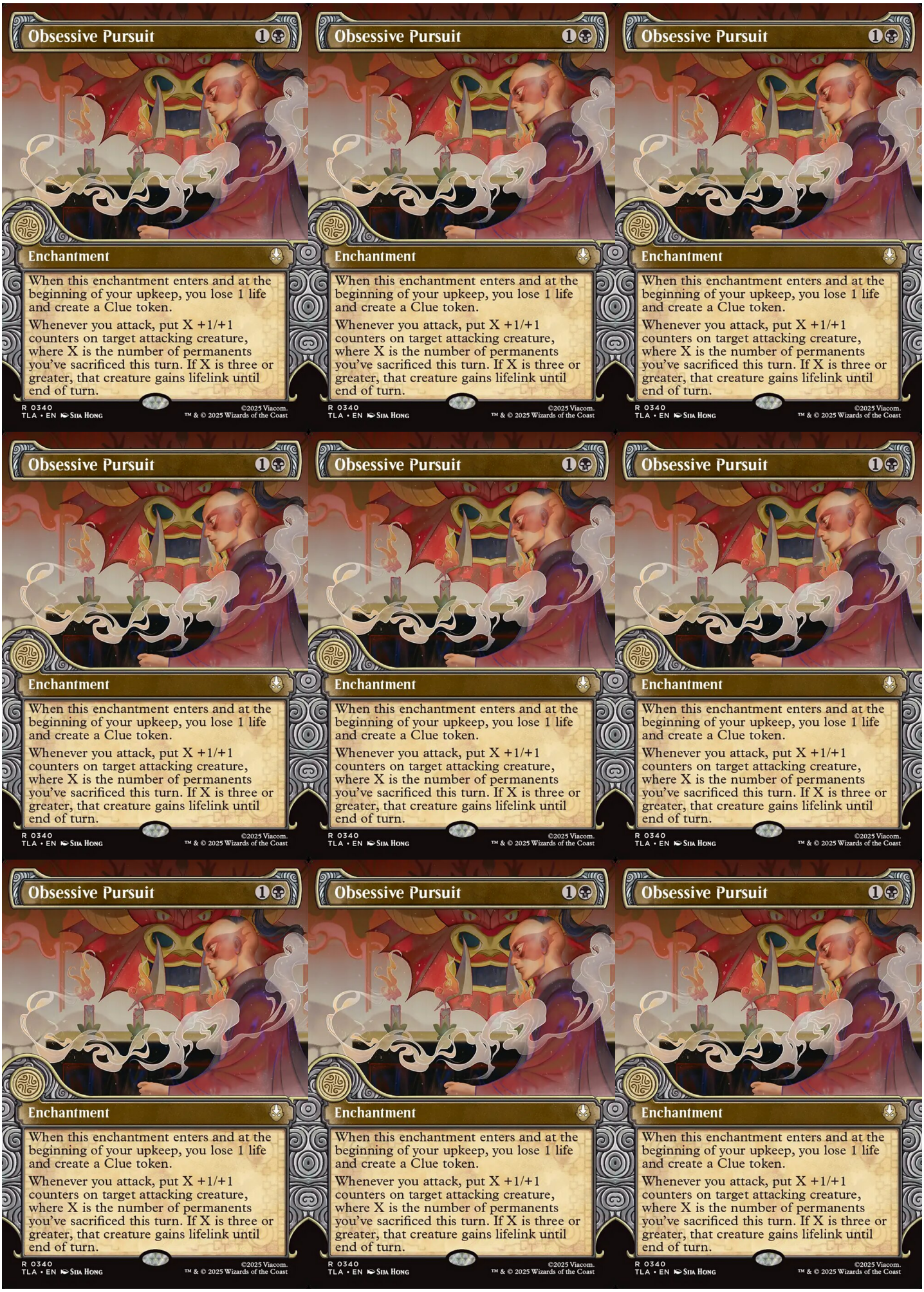
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