Tawnos's Weaponry 2



Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier

Tawnos's Weaponry 2

Mono Artifact

2: Target creature gains +1/+1 as long as Tawnos's Weaponry remains tapped. You may choose not to untap Tawnos's Weaponry during untap phase.
When Urza's war machines became too costly, Tawnos's weaponry replaced them.

Illus. © Dan Frazier